







# Economy

I have focused heavily on the economy of SewCraft. I want player to have every method they need to manage their funds properly. That's why SewCraft uses a dual Physical/Virtual currency: `Gears`. The denominations are as follows:

- Spur  (1x)
- Bevel  (8x)
- Sprocket  (16x)
- Cog  (64x)
- Crown  (256x)
- Sun  (32,768x)

## How do I manage my funds?

You have a few ways to manage your money.

- You can use a `depositor` from Create: Numismatics mod to hold your physical money. It will stay there as long as no one steals it...
- Deposit your money or withdraw it using the `/money [deposit | withdraw] <amount>` command syntax.

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